In low level languages like c++ and Java this refers to that current object we are working on

In javascript also same but there are other versions of this also

**There are two rules**

1. this used inside the function will point to the owner of that function. So if we use this inside method of any object that we will be pointing to that method.
2. In an event, this refers to the **element** that received the event.

**Prohibit the use of this inside the functions that are not method of any object, may cause errors**

**Because using this inside a regular function will refer to the owner of that function which can be window object or whatever .**

**So causes errors**